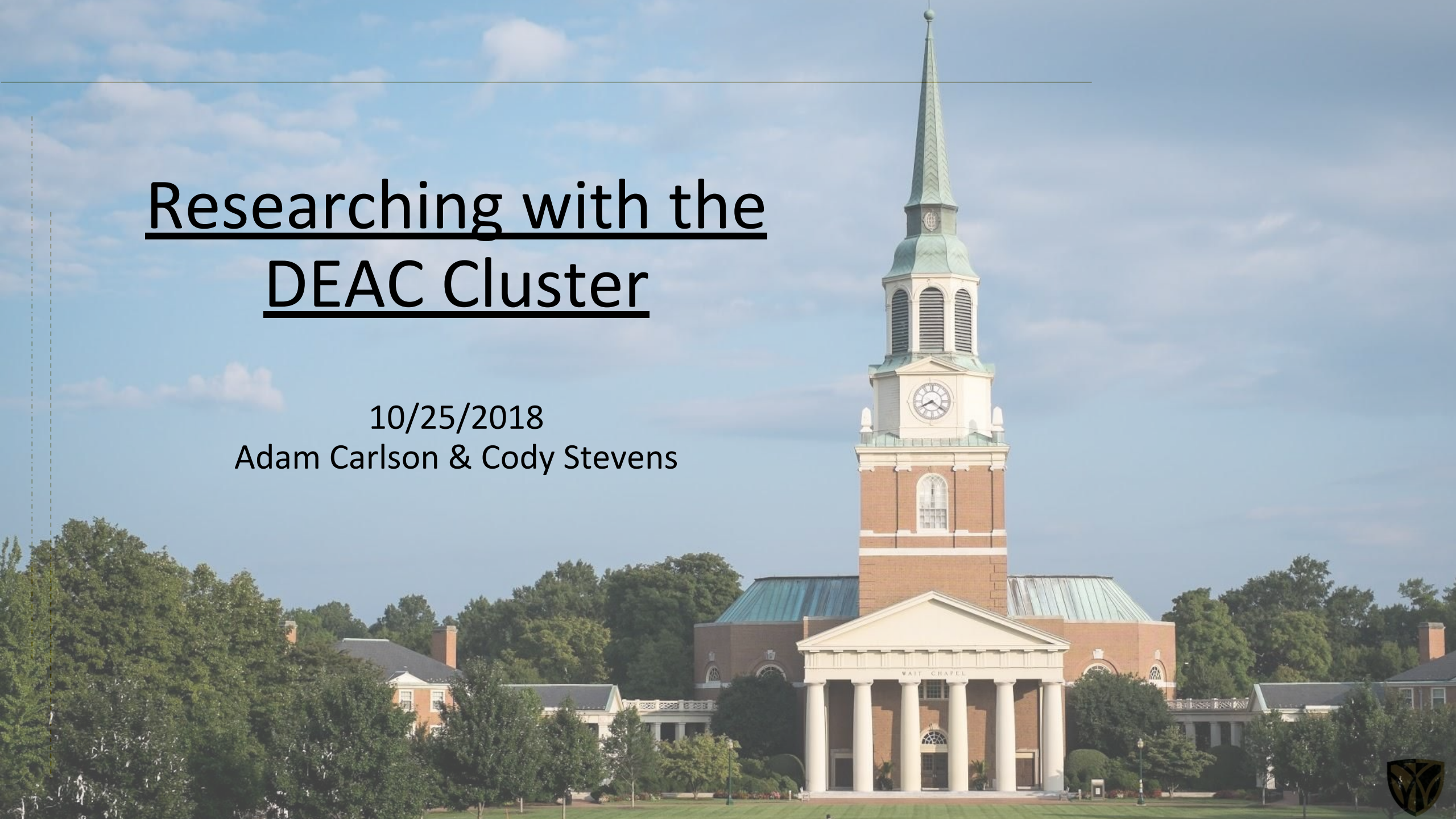


Researching with the DEAC Cluster

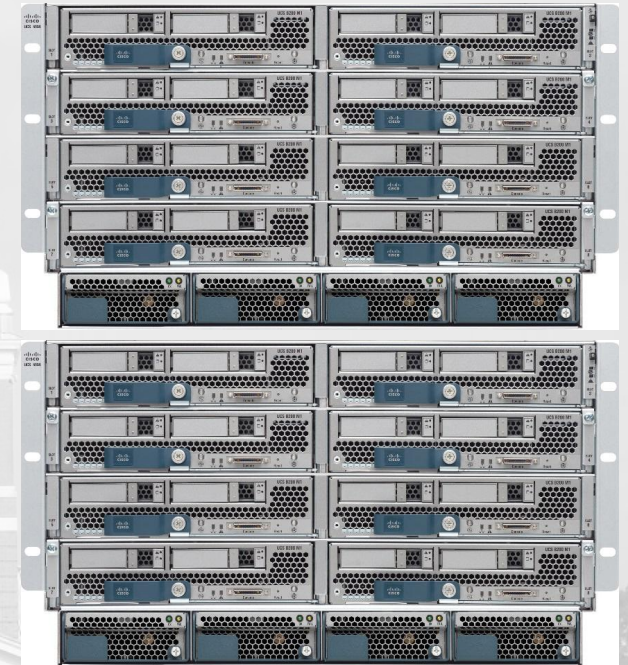
10/25/2018

Adam Carlson & Cody Stevens



DEAC Cluster Hardware Overview

- 14 Chassis
- 106 Cisco B-Series Blades - 3,728 cores, 19.61TB RAM
 - 27 Ivy Bridge Blades with 20 cores -- 128GB RAM
 - 24 Haswell Blades with 32 cores -- 128GB RAM
 - 43 Broadwell Blades with 44 cores -- 256GB RAM
 - 12 Skylake Blades with 44 cores -- 192GB RAM
- 2 - UCS C240 Nodes
 - 2 P100 GPU cards per node
 - 44 cores per node
 - 256GB RAM per node
- https://wiki.deac.wfu.edu/user/Cluster:Hardware_Configuration



Job Submission

```
#!/bin/bash
#SBATCH --job-name=gpu-%j
#SBATCH --output=output-%j.o
#SBATCH --error=error-%j.e
#SBATCH --mail-type=BEGIN,END,FAIL
#SBATCH --mail-user=stevca9@wfu.edu
#SBATCH --account=generalGrp
#SBATCH --partition=gpu
#SBATCH --nodes=1
#SBATCH --tasks-per-node=1
#SBATCH --mem=1gb
#SBATCH --gres=gpu:1
#SBATCH --time=0-00:30:00

cd /deac/generalGrp/usershare/stevenca/gpu/

module load cuda/9

/usr/local/cuda/samples/1_Uutilities/deviceQuery/deviceQuery
```



Requesting Resources

- 4 main resources to consider when submitting a job

- **Nodes**

- **Determined by the amount of CPUs and Memory requested.**

- CPU Cores

- How many CPU cores will my job use?

- Memory (RAM)

- How much memory will my job consume?

- Time

- How long will it take for my job to complete?

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- Nodes and Time determine the partition.
- Best to overestimate Memory and Time when submitting.



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SLURM Partitions

- 4 partitions are available on the DEAC Cluster
 - SMALL (Highest Priority)
 - Jobs must run on 1 Node
 - Jobs must run for less than 1 Day
 - MEDIUM
 - Jobs must run on 1 Chassis (8 Nodes)
 - Jobs must run for less than 7 Days
 - LARGE (Lowest Priority)
 - Jobs must run for less than 365 Days
 - GPU (Only used when requesting GPU resources)
 - Jobs must run for less than 365 Days
- Small jobs are favored over large jobs.



Job Chaining

- A way to submit jobs that may be dependent on one another
 - `sbatch --dependency=afterany:<JOB_ID>`
 - `after`
 - Job begins once the dependent job has started
 - `afterok`
 - Job begins once the dependent job has successfully terminated without error
 - `afternotok`
 - Job begins once the dependent job has failed
 - `afterany`
 - Job begins after the dependent job has terminated
- https://wiki.deac.wfu.edu/user/SLURM:Quick_Start_Guide#Job_Chaining_and_Dependencies



Useful SLURM Commands

- Get information about the cluster
 - *sinfo -Nel -p small*
 - *sinfo -p gpu*
- See which nodes are currently IDLE
 - *sinfo -Nel -p small -t idle*
- See which jobs are running
 - *squeue*
- See which of your jobs are running
 - *squeue -u <USERNAME>*
- See max memory consumption for a job
 - *slurm_mem_report* (custom DEAC script)



What's New on the DEAC Cluster?

- Partitions gpu and rhel7test
 - All software is being recompiled for RHEL7
- GCC
 - 6.2.0 (RHEL6 and RHEL7)
 - 8.2.0 (RHEL7)
- Python
 - 2.7.12 (RHEL6)
 - 3.5.2 (RHEL6)
 - 3.6.6 (RHEL7)
 - 3.7.0 (RHEL7)
- CUDA 9.0 and 10.0



Questions?

