

**PHY 711 Classical Mechanics and
Mathematical Methods**
10-10:50 AM MWF Olin 103

Plan for Lecture 23:
Rotational motion (Chapter 5)

- 1. Rigid body motion**
- 2. Moment of inertia tensor**

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6	Mon, 9/09/2013	Chap. 3	Calculus of variations – continued	
7	Wed, 9/11/2013	Chap. 3	Calculus of variations applied to Lagrangians	#6
8	Fri, 9/13/2013	Chap. 3	Lagrangian mechanics	#7
9	Mon, 9/16/2013	Chap. 3 & 6	Lagrangian mechanics	#8
10	Wed, 9/18/2013	Chap. 3 & 6	Lagrangian mechanics	#9
11	Fri, 9/20/2013	Chap. 3 & 6	Lagrangian & Hamiltonian mechanics	#10
12	Mon, 9/23/2013	Chap. 3 & 6	Hamiltonian formalism	#11
13	Wed, 9/25/2013	Chap. 3 & 6	Hamiltonian formalism	#12
14	Fri, 9/27/2013	Chap. 3 & 6	Hamiltonian formalism	#13
15	Mon, 9/30/2013	Chap. 4	Small Oscillations	#14
16	Wed, 10/02/2013	Chap. 4	Small Oscillations	
17	Fri, 10/04/2013	Chap. 4	Small Oscillations	#15
18	Mon, 10/07/2013	Chap. 4 & 7	Small Oscillations and waves	#16
19	Wed, 10/09/2013	Chap. 7	Wave equation	
	Fri, 10/11/2013		No class (Fall Break)	
20	Mon, 10/14/2013	Chap. 7	Wave equation (Presentation topic due)	#17
21	Wed, 10/16/2013	Chap. 7	Mathematical methods	#18
22	Fri, 10/18/2013	Chap. 7	Mathematical methods	#19
23	Mon, 10/21/2013	Chap. 5	Rigid rotations	#20
24	Wed, 10/23/2013	Chap. 5	Rigid rotations	
25	Fri, 10/25/2013	Chap. 5	Rigid rotations	
	Mon, 10/28/2013	No class	Take-home exam	
	Wed, 10/30/2013	No class	Take-home exam	
	Fri, 11/01/2013	No class	Take-home exam	
26	Mon, 11/04/2013		Take-home exam due	

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The physics of rigid body motion; body fixed frame vs inertial frame:

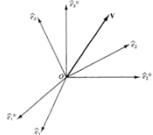


Figure 6.1 Transformation to a rotating coordinate system.

Let \mathbf{V} be a general vector, e.g., the position of a particle. This vector can be characterized by its components with respect to either orthonormal triad. Thus we can write

$$\mathbf{V} = \sum_{i=1}^3 V_i \hat{x}_i^{(0)} \quad (6.1a)$$

$$\mathbf{V} = \sum_{i=1}^3 V_i \hat{x}_i \quad (6.1b)$$

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Comparison of analysis in "inertial frame" versus "non-inertial frame"

Denote by \hat{e}_i^0 a fixed coordinate system

Denote by \hat{e}_i a moving coordinate system

$$\mathbf{V} = \sum_{i=1}^3 V_i^0 \hat{e}_i^0 = \sum_{i=1}^3 V_i \hat{e}_i$$

$$\left(\frac{d\mathbf{V}}{dt} \right)_{inertial} = \sum_{i=1}^3 \frac{dV_i^0}{dt} \hat{e}_i^0 = \sum_{i=1}^3 \frac{dV_i}{dt} \hat{e}_i + \sum_{i=1}^3 V_i \frac{d\hat{e}_i}{dt}$$

$$\text{Define : } \left(\frac{d\mathbf{V}}{dt} \right)_{body} \equiv \sum_{i=1}^3 \frac{dV_i}{dt} \hat{e}_i$$

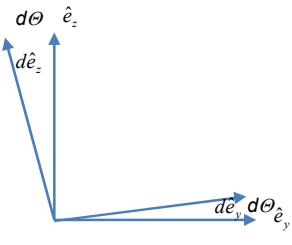
$$\Rightarrow \left(\frac{d\mathbf{V}}{dt} \right)_{inertial} = \left(\frac{d\mathbf{V}}{dt} \right)_{body} + \sum_{i=1}^3 V_i \frac{d\hat{e}_i}{dt}$$

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Properties of the frame motion (rotation):



$$\begin{aligned} d\hat{e}_y &= d\Theta \hat{e}_z \\ d\hat{e}_z &= -d\Theta \hat{e}_y \\ \Rightarrow d\hat{\mathbf{e}} &= d\Theta \times \hat{\mathbf{e}} \\ \frac{d\hat{\mathbf{e}}}{dt} &= \frac{d\Theta}{dt} \times \hat{\mathbf{e}} \\ \frac{d\hat{\mathbf{e}}}{dt} &= \boldsymbol{\omega} \times \hat{\mathbf{e}} \end{aligned}$$

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$$\begin{aligned} \left(\frac{d\mathbf{V}}{dt} \right)_{inertial} &= \left(\frac{d\mathbf{V}}{dt} \right)_{body} + \sum_{i=1}^3 V_i \frac{d\hat{e}_i}{dt} \\ \left(\frac{d\mathbf{V}}{dt} \right)_{inertial} &= \left(\frac{d\mathbf{V}}{dt} \right)_{body} + \boldsymbol{\omega} \times \mathbf{V} \end{aligned}$$

Effects on acceleration:

$$\begin{aligned} \left(\frac{d}{dt} \frac{d\mathbf{V}}{dt} \right)_{inertial} &= \left(\left(\frac{d}{dt} \right)_{body} + \boldsymbol{\omega} \times \right) \left\{ \left(\frac{d\mathbf{V}}{dt} \right)_{body} + \boldsymbol{\omega} \times \mathbf{V} \right\} \\ \left(\frac{d^2\mathbf{V}}{dt^2} \right)_{inertial} &= \left(\frac{d^2\mathbf{V}}{dt^2} \right)_{body} + 2\boldsymbol{\omega} \times \left(\frac{d\mathbf{V}}{dt} \right)_{body} + \frac{d\boldsymbol{\omega}}{dt} \times \mathbf{V} + \boldsymbol{\omega} \times \boldsymbol{\omega} \times \mathbf{V} \end{aligned}$$

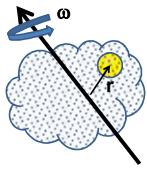
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Kinetic energy of rigid body :

$$\left(\frac{d\mathbf{r}}{dt} \right)_{\text{inertial}} = \left(\frac{d\mathbf{r}}{dt} \right)_{\text{body}} + \boldsymbol{\omega} \times \mathbf{r}$$



$$\left(\frac{d\mathbf{r}}{dt} \right)_{\text{inertial}} = \boldsymbol{\omega} \times \mathbf{r}$$

$$T = \sum_p \frac{1}{2} m_p v_p^2 = \sum_p \frac{1}{2} m_p (\boldsymbol{\omega} \times \mathbf{r}_p)^2$$

$$= \sum_p \frac{1}{2} m_p (\boldsymbol{\omega} \times \mathbf{r}_p) \cdot (\boldsymbol{\omega} \times \mathbf{r}_p)$$

$$= \sum_p \frac{1}{2} m_p [(\boldsymbol{\omega} \cdot \boldsymbol{\omega})(\mathbf{r}_p \cdot \mathbf{r}_p) - (\mathbf{r}_p \cdot \boldsymbol{\omega})^2]$$

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$$T = \sum_p \frac{1}{2} m_p [(\boldsymbol{\omega} \cdot \boldsymbol{\omega})(\mathbf{r}_p \cdot \mathbf{r}_p) - (\mathbf{r}_p \cdot \boldsymbol{\omega})^2]$$

$$= \boldsymbol{\omega} \cdot \bar{\mathbf{I}} \cdot \boldsymbol{\omega}$$

Moment of inertia tensor :

$$\bar{\mathbf{I}} \equiv \sum_p m_p (\mathbf{I}_{pp} - \mathbf{r}_p \mathbf{r}_p) \quad (\text{dyad notation})$$

Matrix notation :

$$\bar{\mathbf{I}} \equiv \begin{pmatrix} I_{xx} & I_{xy} & I_{xz} \\ I_{yx} & I_{yy} & I_{yz} \\ I_{zx} & I_{zy} & I_{zz} \end{pmatrix}$$

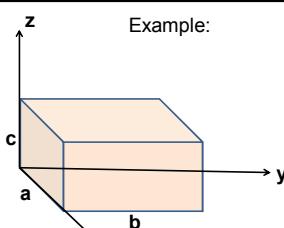
$$I_{ij} \equiv \sum_p m_p (\delta_{ij} r_p^2 - r_{pi} r_{pj})$$

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Example:



Moment of inertia tensor :

$$\bar{\mathbf{I}} = M \begin{pmatrix} \frac{1}{3}(b^2 + c^2) & -\frac{1}{4}ab & -\frac{1}{4}ac \\ -\frac{1}{4}ab & \frac{1}{3}(a^2 + c^2) & -\frac{1}{4}bc \\ -\frac{1}{4}ac & -\frac{1}{4}bc & \frac{1}{3}(a^2 + b^2) \end{pmatrix}$$

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Properties of moment of inertia tensor:

- Symmetric matrix → real eigenvalues I_1, I_2, I_3
- → orthogonal eigenvectors

$$\tilde{\mathbf{I}} \cdot \hat{\mathbf{e}}_i = I_i \hat{\mathbf{e}}_i \quad i = 1, 2, 3$$

Moment of inertia tensor :

$$\tilde{\mathbf{I}} = M \begin{pmatrix} \frac{1}{3}(b^2 + c^2) & -\frac{1}{4}ab & -\frac{1}{4}ac \\ -\frac{1}{4}ab & \frac{1}{3}(a^2 + c^2) & -\frac{1}{4}bc \\ -\frac{1}{4}ac & -\frac{1}{4}bc & \frac{1}{3}(a^2 + b^2) \end{pmatrix}$$

For $a = b = c$:

$$I_1 = \frac{1}{6}Ma^2 \quad I_2 = \frac{11}{12}Ma^2 \quad I_3 = \frac{11}{12}Ma^2$$

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Changing origin of rotation

$$I_{ij} = \sum_p m_p (\delta_{ij} r_p^2 - r_{pi} r_{pj})$$

$$I'_{ij} \equiv \sum_p m_p (\delta_{ij} r_p'^2 - r'_{pi} r'_{pj})$$

$$\mathbf{r}'_p = \mathbf{r}_p + \mathbf{R}$$

Define the center of mass :

$$\mathbf{r}_{CM} = \frac{\sum_p m_p \mathbf{r}_p}{\sum_p m_p} = \frac{\sum_p m_p \mathbf{r}_p}{M}$$

$$I'_{ij} = I_{ij} + M(R^2 \delta_{ij} - R_i R_j) + M(2\mathbf{r}_{CM} \cdot \mathbf{R} \delta_{ij} - r_{CMi} R_j - R_i r_{CMj})$$

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$$I'_{ij} = I_{ij} + M(R^2 \delta_{ij} - R_i R_j) + M(2\mathbf{r}_{CM} \cdot \mathbf{R} \delta_{ij} - r_{CMi} R_j - R_i r_{CMj})$$

Suppose that $\mathbf{R} = -\frac{a}{2}\hat{\mathbf{x}} - \frac{b}{2}\hat{\mathbf{y}} - \frac{c}{2}\hat{\mathbf{z}}$
and $\mathbf{r}_{CM} = -\mathbf{R}$

$$I'_{ij} = I_{ij} - M(R^2 \delta_{ij} - R_i R_j)$$

$$\tilde{\mathbf{I}} = M \begin{pmatrix} \frac{1}{3}(b^2 + c^2) & -\frac{1}{4}ab & -\frac{1}{4}ac \\ -\frac{1}{4}ab & \frac{1}{3}(a^2 + c^2) & -\frac{1}{4}bc \\ -\frac{1}{4}ac & -\frac{1}{4}bc & \frac{1}{3}(a^2 + b^2) \end{pmatrix}$$

$$- M \begin{pmatrix} \frac{1}{4}(b^2 + c^2) & -\frac{1}{4}ab & -\frac{1}{4}ac \\ -\frac{1}{4}ab & \frac{1}{4}(a^2 + c^2) & -\frac{1}{4}bc \\ -\frac{1}{4}ac & -\frac{1}{4}bc & \frac{1}{4}(a^2 + b^2) \end{pmatrix}$$

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$$\tilde{\mathbf{I}} = M \begin{pmatrix} \frac{1}{12}(b^2 + c^2) & 0 & 0 \\ 0 & \frac{1}{12}(a^2 + c^2) & 0 \\ 0 & 0 & \frac{1}{12}(a^2 + b^2) \end{pmatrix}$$

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Descriptions of rotation about a given origin

For general coordinate system

$$T = \frac{1}{2} \sum_{ij} I_{ij} \omega_i \omega_j$$

For (body fixed) coordinate system that diagonalizes moment of inertia tensor :

$$\tilde{\mathbf{I}} \cdot \hat{\mathbf{e}}_i = I_i \hat{\mathbf{e}}_i \quad i = 1, 2, 3$$

$$\boldsymbol{\omega} = \tilde{\omega}_1 \hat{\mathbf{e}}_1 + \tilde{\omega}_2 \hat{\mathbf{e}}_2 + \tilde{\omega}_3 \hat{\mathbf{e}}_3$$

$$\Rightarrow T = \frac{1}{2} \sum_i I_i \tilde{\omega}_i^2$$

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Descriptions of rotation about a given origin -- continued

Time rate of change of angular momentum

$$\frac{d\mathbf{L}}{dt} = \left(\frac{d\mathbf{L}}{dt} \right)_{body} + \boldsymbol{\omega} \times \mathbf{L}$$

For (body fixed) coordinate system that diagonalizes moment of inertia tensor :

$$\tilde{\mathbf{I}} \cdot \hat{\mathbf{e}}_i = I_i \hat{\mathbf{e}}_i \quad \boldsymbol{\omega} = \tilde{\omega}_1 \hat{\mathbf{e}}_1 + \tilde{\omega}_2 \hat{\mathbf{e}}_2 + \tilde{\omega}_3 \hat{\mathbf{e}}_3$$

$$\mathbf{L} = I_1 \tilde{\omega}_1 \hat{\mathbf{e}}_1 + I_2 \tilde{\omega}_2 \hat{\mathbf{e}}_2 + I_3 \tilde{\omega}_3 \hat{\mathbf{e}}_3$$

$$\frac{d\mathbf{L}}{dt} = I_1 \dot{\tilde{\omega}}_1 \hat{\mathbf{e}}_1 + I_2 \dot{\tilde{\omega}}_2 \hat{\mathbf{e}}_2 + I_3 \dot{\tilde{\omega}}_3 \hat{\mathbf{e}}_3 + \tilde{\omega}_2 \tilde{\omega}_3 (I_3 - I_2) \hat{\mathbf{e}}_1 + \tilde{\omega}_3 \tilde{\omega}_1 (I_1 - I_3) \hat{\mathbf{e}}_2 + \tilde{\omega}_1 \tilde{\omega}_2 (I_2 - I_1) \hat{\mathbf{e}}_3$$

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Descriptions of rotation about a given origin -- continued
Time rate of change of angular momentum

$$\frac{d\mathbf{L}}{dt} = \left(\frac{d\mathbf{L}}{dt} \right)_{body} + \boldsymbol{\omega} \times \mathbf{L}$$

For (body fixed) coordinate system that diagonalizes moment of inertia tensor :

$$\tilde{\mathbf{I}} \cdot \hat{\mathbf{e}}_i = I_i \hat{\mathbf{e}}_i \quad \boldsymbol{\omega} = \tilde{\omega}_1 \hat{\mathbf{e}}_1 + \tilde{\omega}_2 \hat{\mathbf{e}}_2 + \tilde{\omega}_3 \hat{\mathbf{e}}_3$$

$$\mathbf{L} = I_1 \tilde{\omega}_1 \hat{\mathbf{e}}_1 + I_2 \tilde{\omega}_2 \hat{\mathbf{e}}_2 + I_3 \tilde{\omega}_3 \hat{\mathbf{e}}_3$$

$$\begin{aligned} \frac{d\mathbf{L}}{dt} &= I_1 \dot{\tilde{\omega}}_1 \hat{\mathbf{e}}_1 + I_2 \dot{\tilde{\omega}}_2 \hat{\mathbf{e}}_2 + I_3 \dot{\tilde{\omega}}_3 \hat{\mathbf{e}}_3 + \tilde{\omega}_2 \tilde{\omega}_3 (I_3 - I_2) \hat{\mathbf{e}}_1 \\ &\quad + \tilde{\omega}_3 \tilde{\omega}_1 (I_1 - I_3) \hat{\mathbf{e}}_2 + \tilde{\omega}_1 \tilde{\omega}_2 (I_2 - I_1) \hat{\mathbf{e}}_3 \end{aligned}$$

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Descriptions of rotation about a given origin -- continued

Note that the torque equation

$$\frac{d\mathbf{L}}{dt} = \left(\frac{d\mathbf{L}}{dt} \right)_{body} + \boldsymbol{\omega} \times \mathbf{L} = \boldsymbol{\tau}$$

is very difficult to solve directly in the body fixed frame.

For $\boldsymbol{\tau} = 0$ we can solve the Euler equations :

$$\begin{aligned} \frac{d\mathbf{L}}{dt} &= I_1 \dot{\tilde{\omega}}_1 \hat{\mathbf{e}}_1 + I_2 \dot{\tilde{\omega}}_2 \hat{\mathbf{e}}_2 + I_3 \dot{\tilde{\omega}}_3 \hat{\mathbf{e}}_3 + \tilde{\omega}_2 \tilde{\omega}_3 (I_3 - I_2) \hat{\mathbf{e}}_1 \\ &\quad + \tilde{\omega}_3 \tilde{\omega}_1 (I_1 - I_3) \hat{\mathbf{e}}_2 + \tilde{\omega}_1 \tilde{\omega}_2 (I_2 - I_1) \hat{\mathbf{e}}_3 = 0 \end{aligned}$$

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Euler equations for rotation in body fixed frame :

$$I_1 \dot{\tilde{\omega}}_1 + \tilde{\omega}_2 \tilde{\omega}_3 (I_3 - I_2) = 0$$

$$I_2 \dot{\tilde{\omega}}_2 + \tilde{\omega}_3 \tilde{\omega}_1 (I_1 - I_3) = 0$$

$$I_3 \dot{\tilde{\omega}}_3 + \tilde{\omega}_1 \tilde{\omega}_2 (I_2 - I_1) = 0$$

Solution for symmetric top -- $I_2 = I_1$:

$$I_1 \dot{\tilde{\omega}}_1 + \tilde{\omega}_2 \tilde{\omega}_3 (I_3 - I_1) = 0$$

$$I_1 \dot{\tilde{\omega}}_2 + \tilde{\omega}_3 \tilde{\omega}_1 (I_1 - I_3) = 0$$

$$I_3 \dot{\tilde{\omega}}_3 = 0 \Rightarrow \tilde{\omega}_3 = (\text{constant})$$

$$\text{Define : } \Omega \equiv \tilde{\omega}_3 \frac{I_3 - I_1}{I_1} \quad \dot{\tilde{\omega}}_1 = -\tilde{\omega}_2 \Omega$$

$$\dot{\tilde{\omega}}_2 = \tilde{\omega}_1 \Omega$$

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Solution of Euler equations for a symmetric top -- continued

$$\dot{\tilde{\omega}}_1 = -\tilde{\omega}_2 \Omega \quad \dot{\tilde{\omega}}_2 = \tilde{\omega}_1 \Omega$$

$$\text{where } \Omega \equiv \tilde{\omega}_3 \frac{I_3 - I_1}{I_1}$$

$$\text{Solution :} \quad \tilde{\omega}_1(t) = A \cos(\Omega t + \varphi) \\ \tilde{\omega}_2(t) = A \sin(\Omega t + \varphi)$$

$$T = \frac{1}{2} \sum_i I_i \tilde{\omega}_i^2 = \frac{1}{2} I_1 A^2 + \frac{1}{2} I_3 \tilde{\omega}_3^2$$

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Euler equations for rotation in body fixed frame :

$$I_1 \dot{\tilde{\omega}}_1 + \tilde{\omega}_2 \tilde{\omega}_3 (I_3 - I_2) = 0$$

$$I_2 \dot{\tilde{\omega}}_2 + \tilde{\omega}_3 \tilde{\omega}_1 (I_1 - I_3) = 0$$

$$I_3 \dot{\tilde{\omega}}_3 + \tilde{\omega}_1 \tilde{\omega}_2 (I_2 - I_1) = 0$$

Solution for asymmetric top -- $I_3 \neq I_2 \neq I_1$:

$$I_1 \dot{\tilde{\omega}}_1 + \tilde{\omega}_2 \tilde{\omega}_3 (I_3 - I_2) = 0$$

$$I_2 \dot{\tilde{\omega}}_2 + \tilde{\omega}_3 \tilde{\omega}_1 (I_1 - I_3) = 0$$

$$I_3 \dot{\tilde{\omega}}_3 + \tilde{\omega}_1 \tilde{\omega}_2 (I_2 - I_1) = 0$$

$$\text{Suppose : } \dot{\tilde{\omega}}_3 \approx 0 \quad \text{Define : } \Omega_1 \equiv \tilde{\omega}_3 \frac{I_3 - I_2}{I_1}$$

$$\text{Define : } \Omega_2 \equiv \tilde{\omega}_3 \frac{I_3 - I_1}{I_2}$$

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