

PHY 114 A General Physics II
11 AM-12:15 PM TR Olin 101

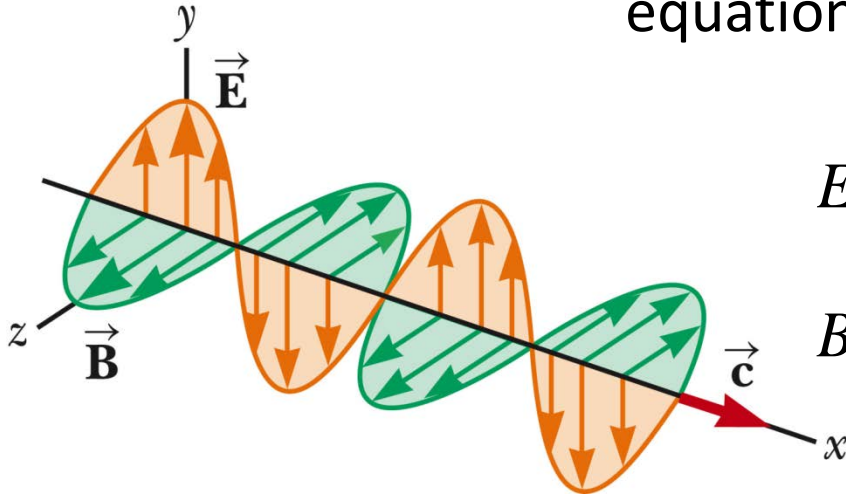
Plan for Lecture 19 (Chapter 36):

Optical properties of light

- 1. Mirror reflections**
- 2. Images in flat and spherical mirrors**

13	03/08/2012	Faraday's law	31.1-31.5	31.12.31.23.31.40	03/20/2012
	03/13/2012	No class (Spring Break)			
	03/15/2012	No class (Spring Break)			
14	03/20/2012	Induction and AC circuits	32.1-32.6	32.4.32.20.32.43	03/22/2012
15	03/22/2012	AC circuits	33.1-33.9	33.8.33.24.33.71	03/27/2012
16	03/27/2012	Electromagnetic waves	34.1-34.3	34.3.34.10.34.13	03/29/2012
17	03/29/2012	Electromagnetic waves	34.4-34.7	34.22.34.46.34.57	04/03/2012
18	04/03/2012	Ray optics Evening exam	35.1-35.8	35.20.35.27.35.35	04/10/2012
	04/05/2012	Image formation Evening exam	36.1-36.4	36.8.36.31.36.42	04/10/2012
20	04/10/2012	Image formation	36.5-36.10	36.52.36.54.36.64	04/12/2012
21	04/12/2012	Wave interference	37.1-37.6		
22	04/17/2012	Diffraction	38.1-38.6		
23	04/19/2012	Quantum Physics	40.1-42.10		

Plane wave solution to Maxwell's equations in dielectric medium with $v=c/n$:



$$E_y = E_y(x, t) = E_{\max} \cos(k(x - vt))$$

$$B_z = B_z(x, t) = \frac{E_{\max}}{v} \cos(k(x - vt))$$

Additional comments:

For this solution, the **y** direction is called the **polarization** direction (the E field orientation)

This is a periodic wave, where $k=2\pi/\lambda$ and λ represents the wavelength and the frequency of the wave is $kc/n=\omega=2\pi f$.

Index of refraction n :

In vacuum:

$$\epsilon_0$$

$$\mu_0$$

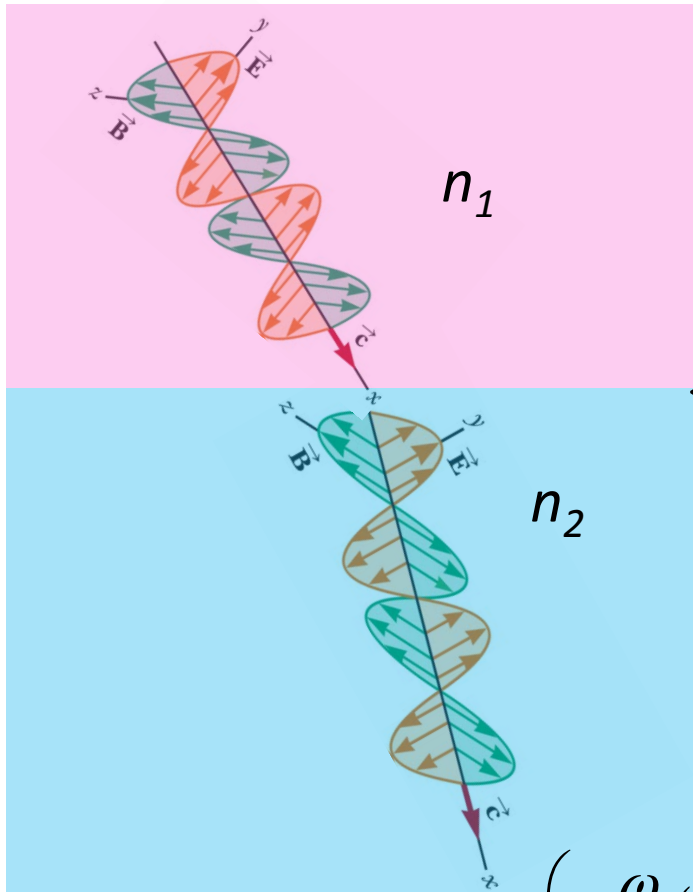
$$c = \frac{1}{\sqrt{\epsilon_0 \mu_0}}$$

In medium:

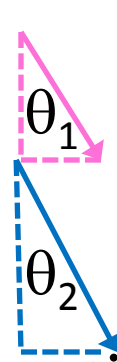
$$\epsilon \geq \epsilon_0$$

$$\mu \geq \mu_0$$

$$v = \frac{1}{\sqrt{\epsilon \mu}} \equiv \frac{c}{n}$$



\Leftarrow **E and B continuous at boundary**

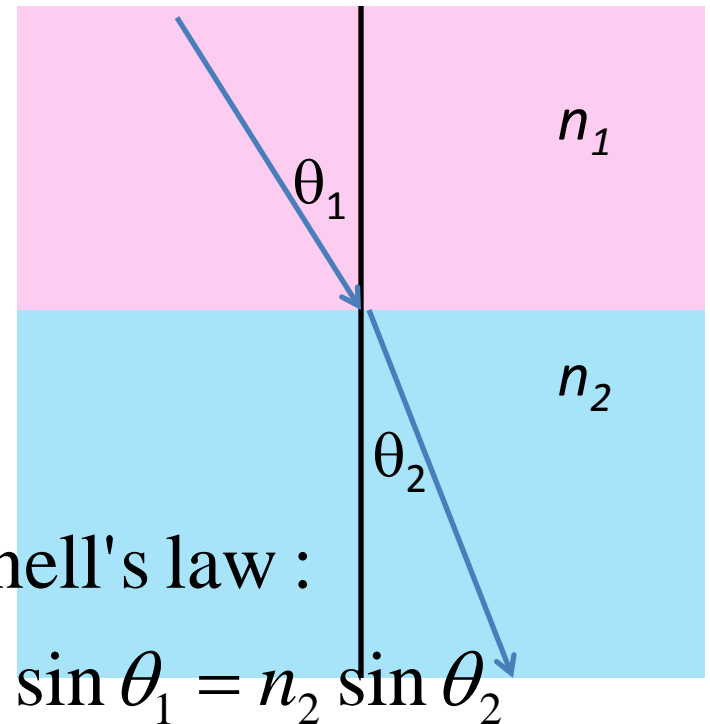


$$n_1 \frac{\omega}{c} \sin \theta_1 =$$

$$n_2 \frac{\omega}{c} \sin \theta_2$$

$$E_y = E_y(x, t) = E_{\max} \cos\left(n \frac{\omega}{c} (x - ct)\right)$$

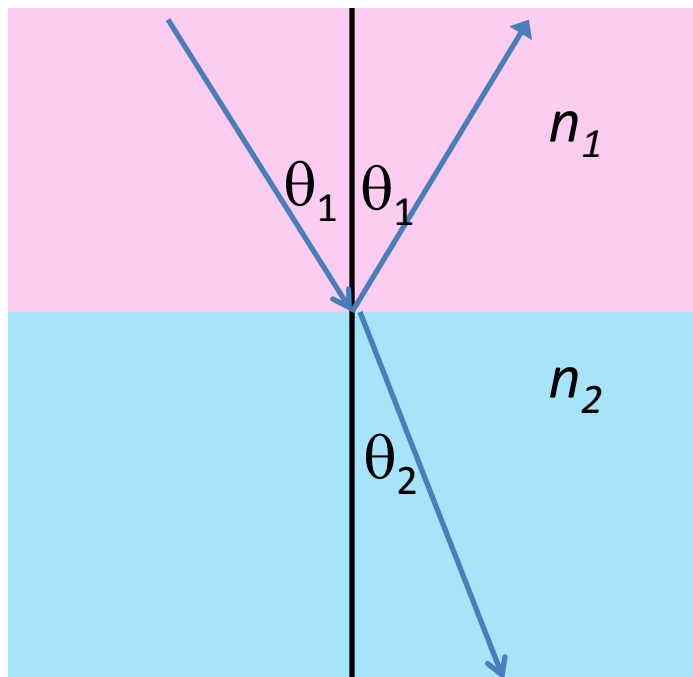
$$B_z = B_z(x, t) = (E_{\max} / c) \cos\left(n \frac{\omega}{c} (x - ct)\right)$$



Snell's law :

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

General case – reflection and refraction



For E polarized in scattering plane

$$\frac{E_2}{E_0} = \frac{2n_1n_2 \cos \theta_1}{n_2^2 \cos \theta_1 + n_1n_2 \cos \theta_2}$$

$$\frac{E_{1R}}{E_0} = \frac{n_2^2 \cos \theta_1 - n_1n_2 \cos \theta_2}{n_2^2 \cos \theta_1 + n_1n_2 \cos \theta_2}$$

For E polarized out of scattering plane

$$\frac{E_2}{E_0} = \frac{2n_1 \cos \theta_1}{n_1 \cos \theta_1 + n_2 \cos \theta_2}$$

$$\frac{E_{1R}}{E_0} = \frac{n_1 \cos \theta_1 - n_2 \cos \theta_2}{n_1 \cos \theta_1 + n_2 \cos \theta_2}$$

For $\theta_1 = 0 = \theta_2$

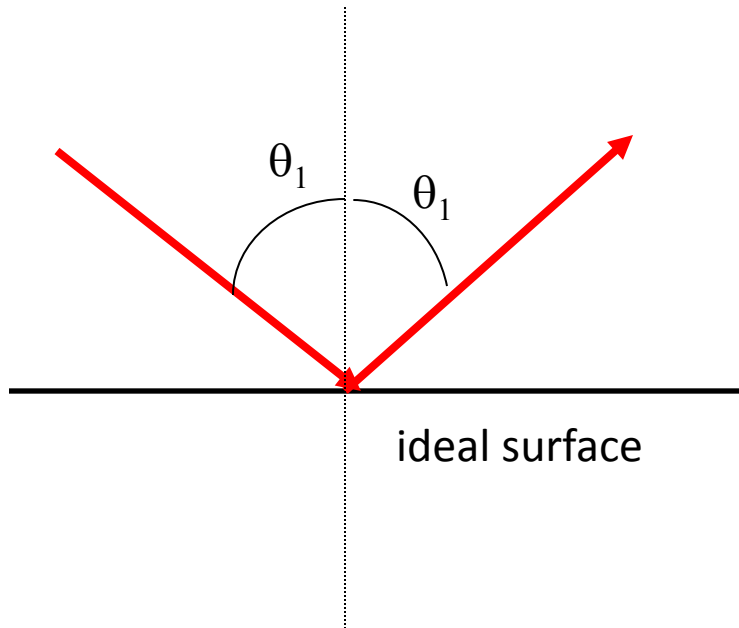
$$\frac{E_2}{E_0} = \frac{2n_1}{n_2 + n_1}$$

$$\frac{E_{1R}}{E_0} = \frac{n_2 - n_1}{n_2 + n_1}$$

If $n_2 \rightarrow \infty$, then :

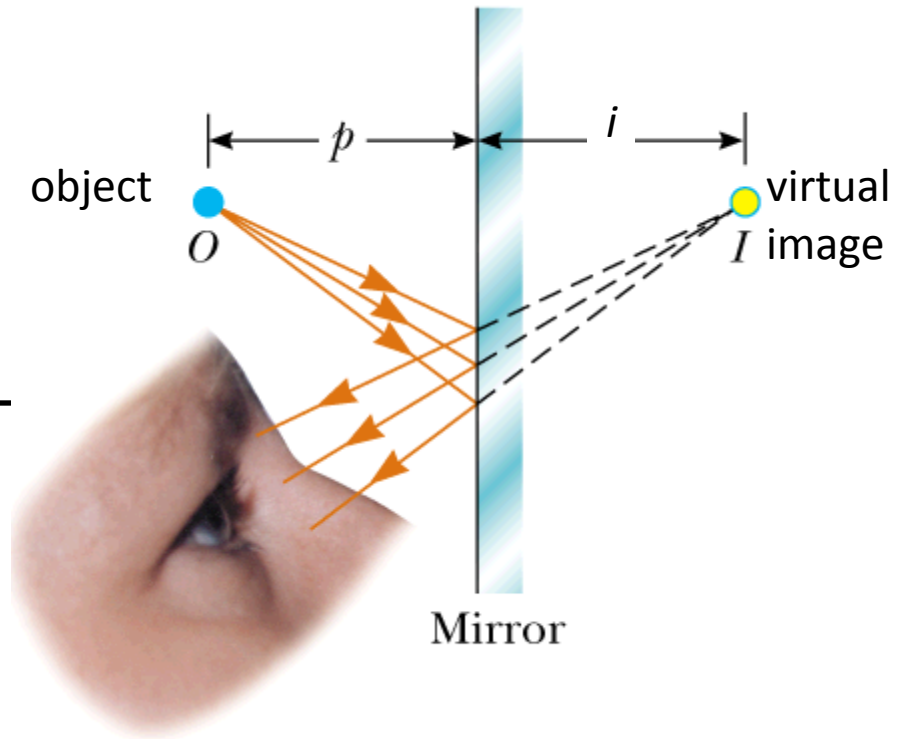
$$\frac{E_2 / E_0}{E_0} \rightarrow 0 \text{ and } \frac{E_{1R} / E_0}{E_0} \rightarrow 1$$

Images formed from reflected light:

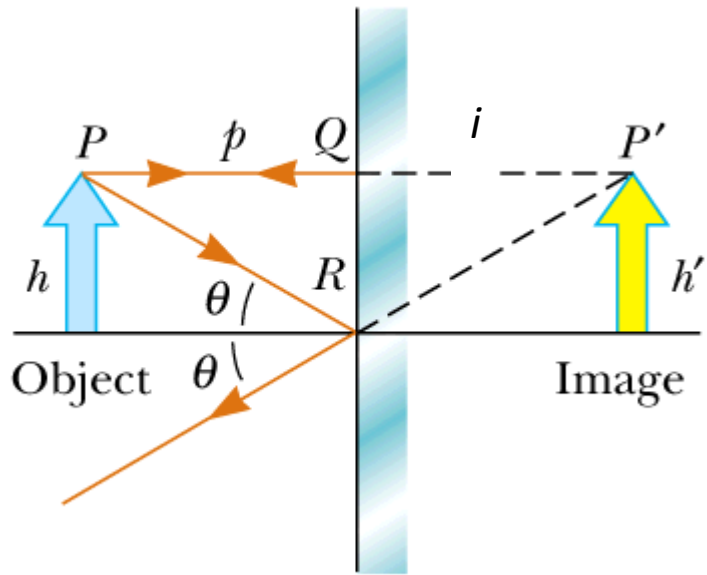


Notation for image position:

$$i \leftrightarrow q$$



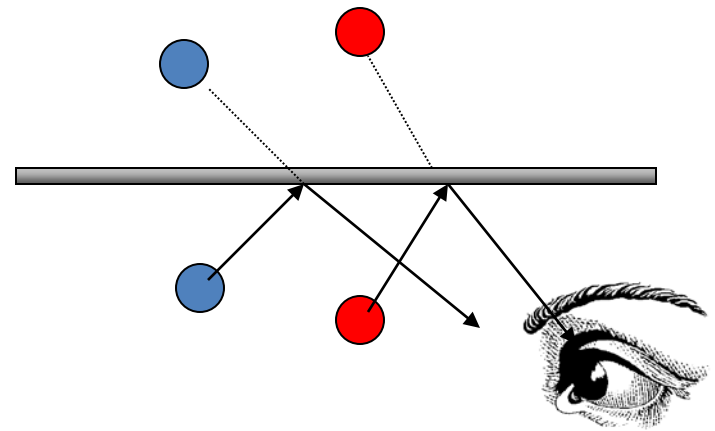
Analysis of mirror image



Using geometry:

$$i = p \quad h = h'$$

Mirror symmetry:



Terminology:

Virtual image -- perceived image but no light can be detected at the location of the virtual image

Real image - - light can be detected at the location of the real image



virtual image

object



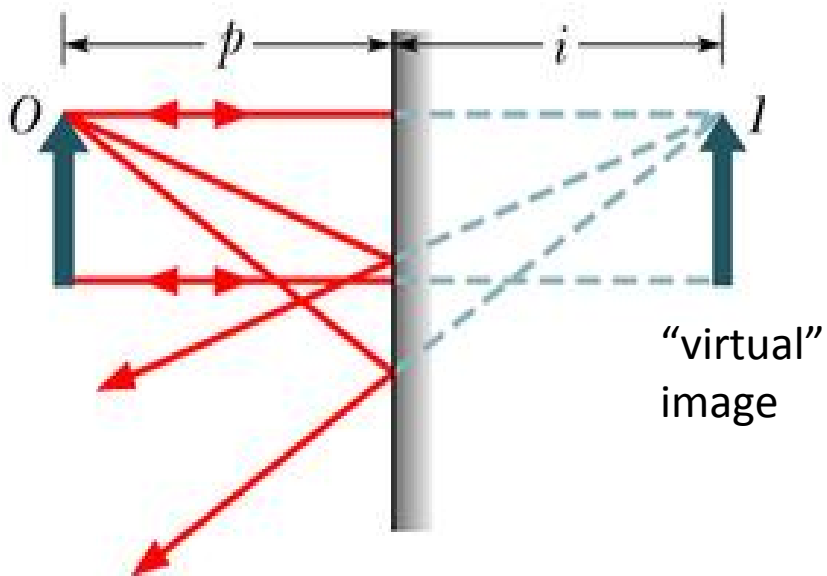
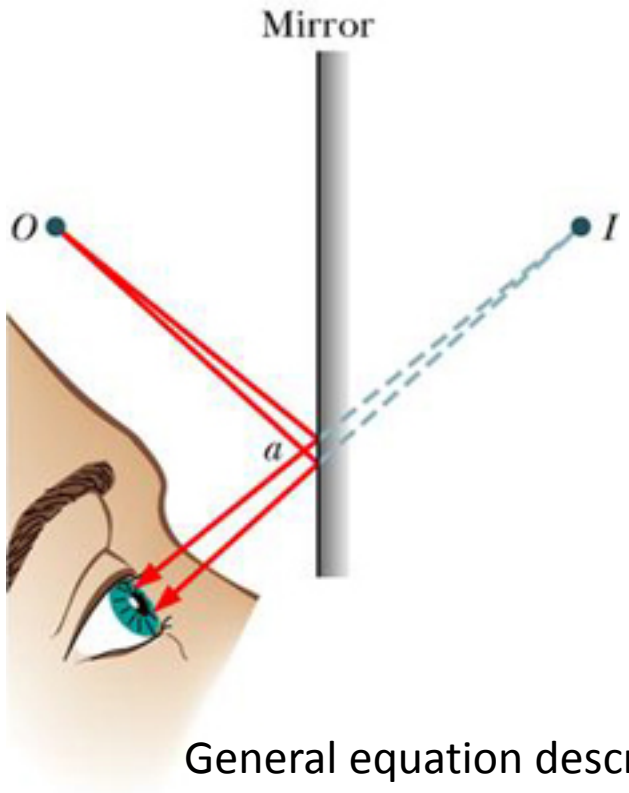
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Wake Forest Basketball 2004-2005

WAKE
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Wake Forest Basketball 2004-2005

Summary of geometric optics of plane mirror

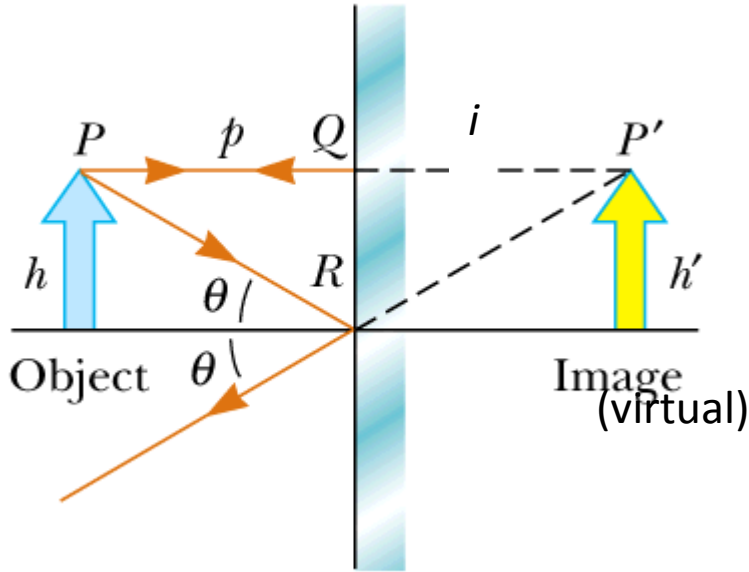


In this case: $i = -p$; $f = \infty$

General equation describing object and image positions:

$$\text{Mirror equation: } \frac{1}{p} + \frac{1}{i} = \frac{1}{f}$$

Analysis of image from plane mirror



Geometrical relationships

$$|i| = p \quad h = h'$$

Magnification

$$M \equiv \frac{\text{Image height}}{\text{Object height}} = \frac{h'}{h}$$

Some details:

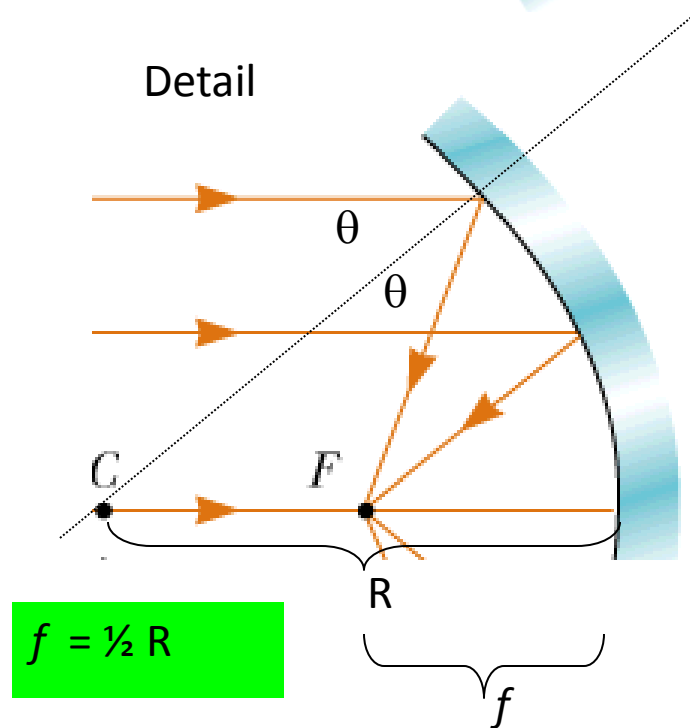
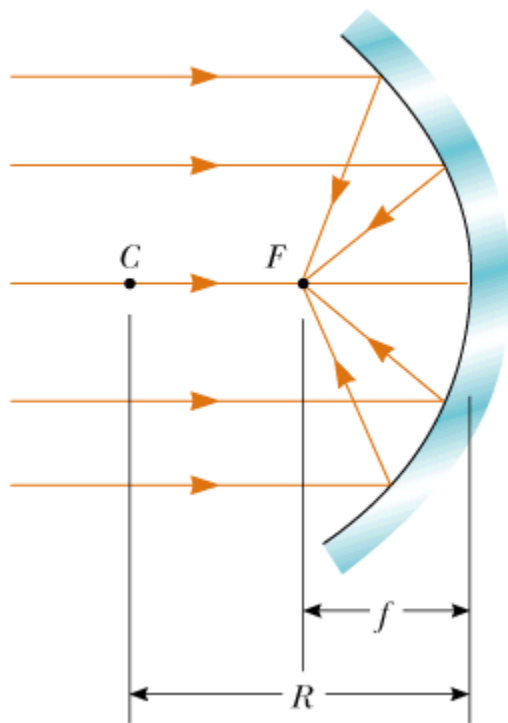
By convention,

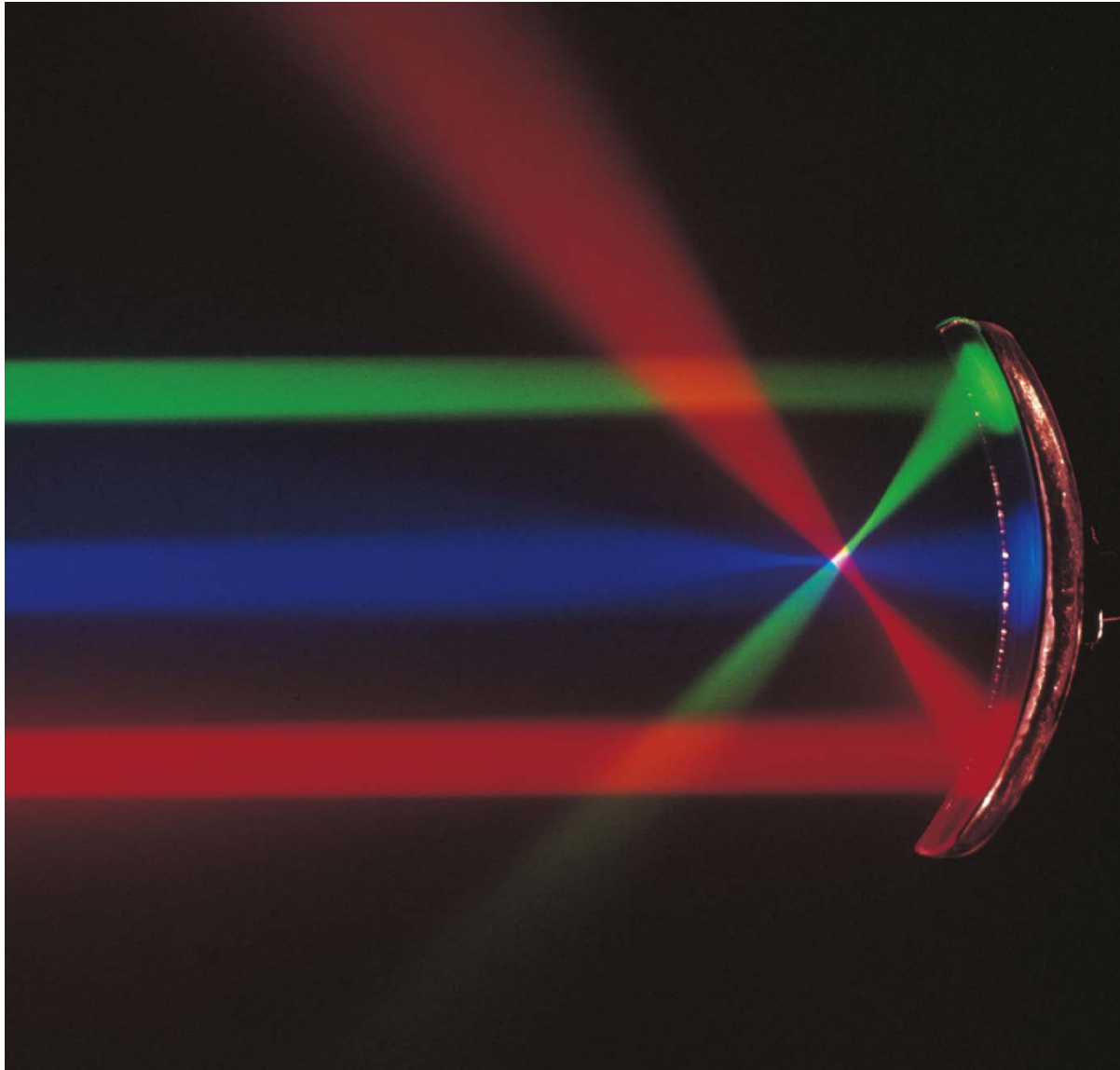
$i < 0$ for virtual image

$$\frac{1}{i} + \frac{1}{p} = 0 = \frac{1}{\infty}$$

Spherical mirrors -- concave

Reflection of parallel light rays:







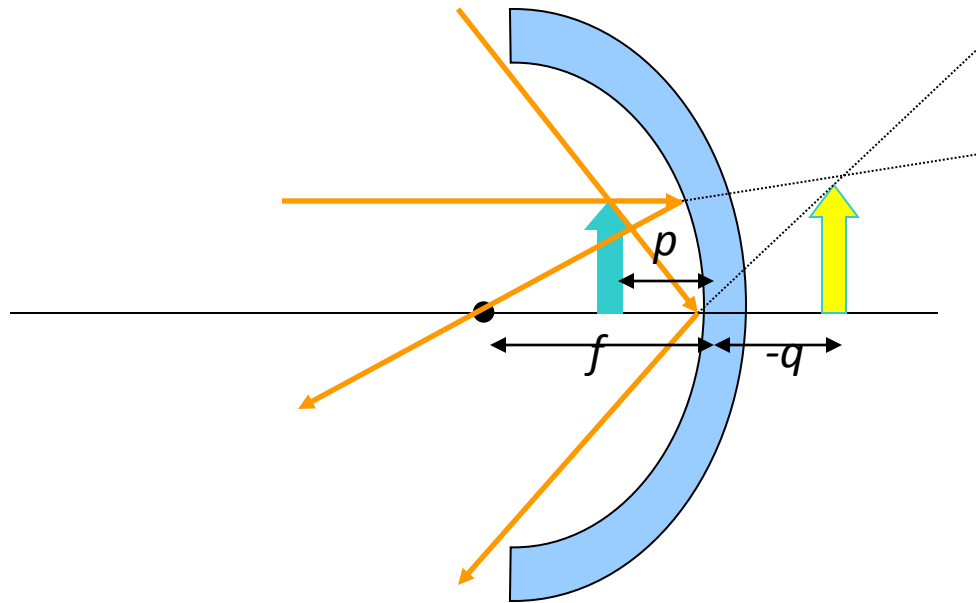
Why does this satellite-dish look like a concave mirror?

- A. Because it is.
- B. It doesn't – not shiny enough.

Where is the receive placed relative to the radius of curvature R ?

- A. Placed at R .
- B. Placed at $R/2$.

Image formed in concave mirror:



$$\frac{1}{p} + \frac{1}{i} = \frac{1}{f}$$

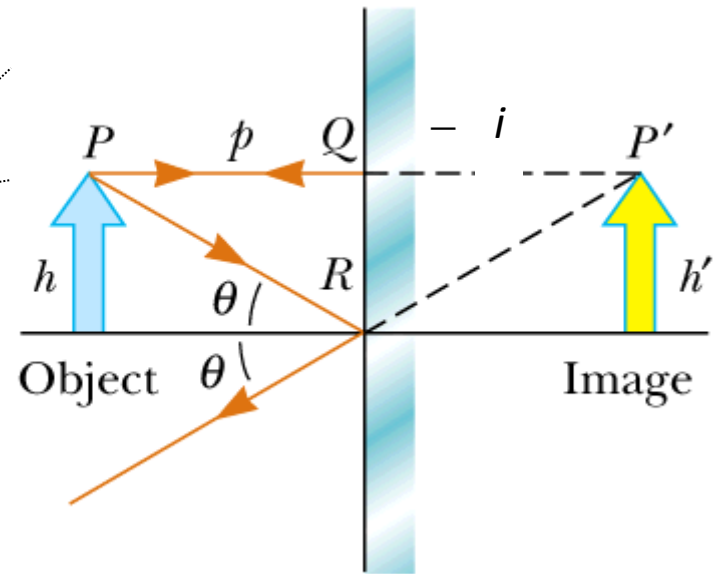
$$M = \frac{h'}{h} = \frac{-i}{p}$$

Example: $f = 4 \text{ cm}$

$$p = 1 \text{ cm}$$

$$i = -1.33 \text{ cm}$$

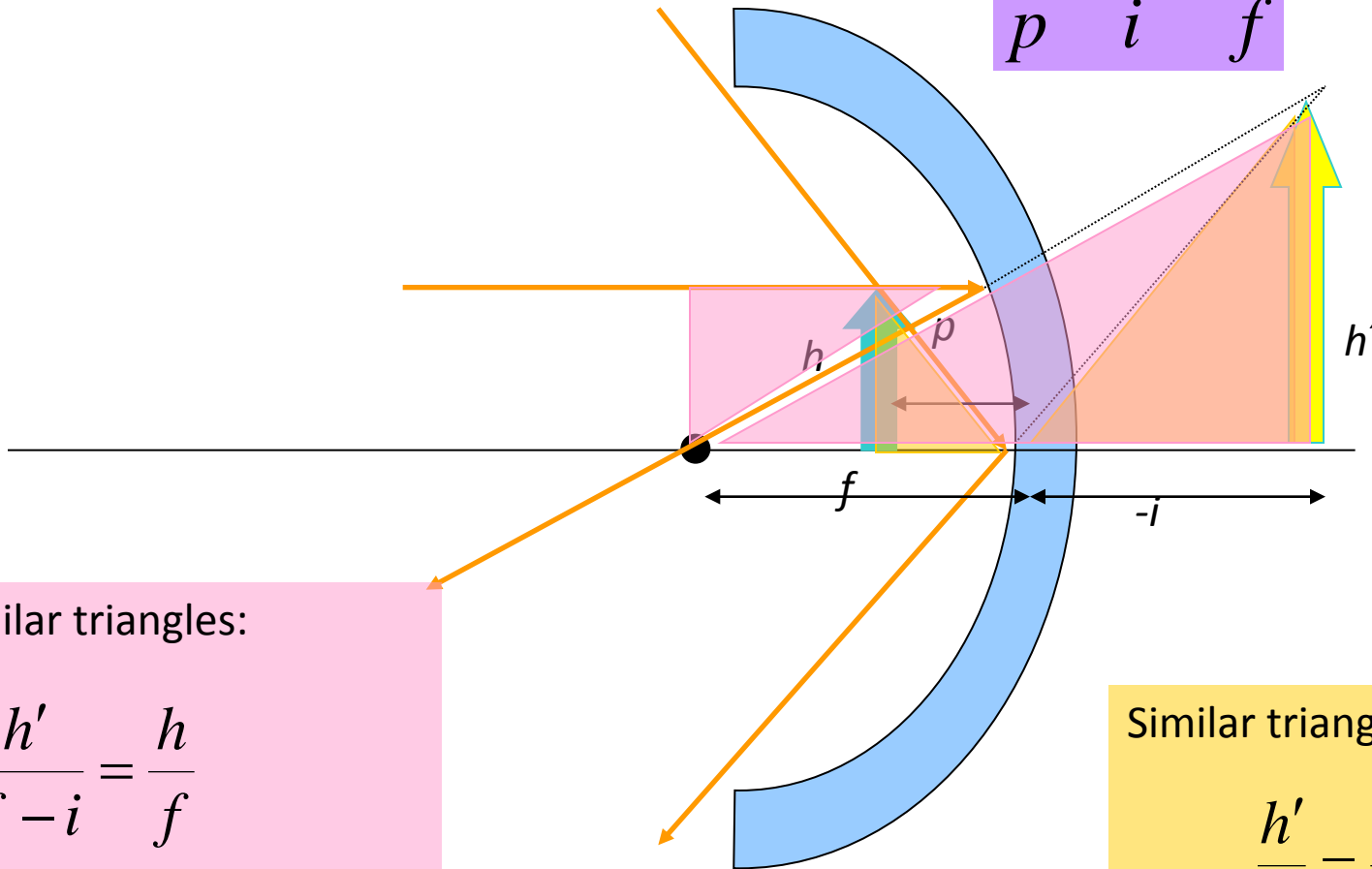
Plane mirror:



$$M = \frac{-i}{p} = \frac{1.33}{1} = 1.33$$

“Proof” of mirror equation:

$$\frac{1}{p} + \frac{1}{i} = \frac{1}{f}$$



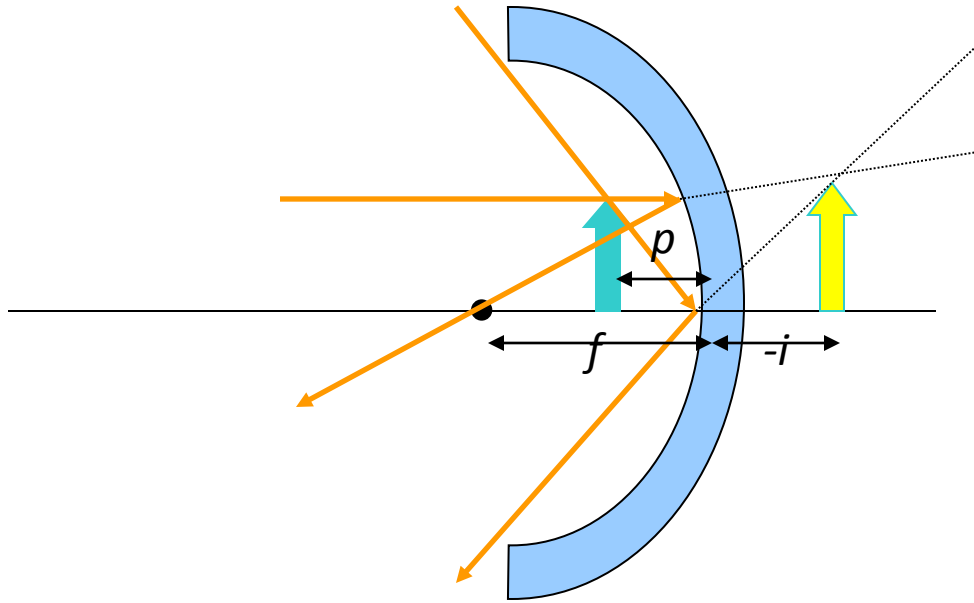
Similar triangles:

$$\frac{h'}{f - i} = \frac{h}{f}$$
$$\Rightarrow \frac{h'}{h} = \frac{f - i}{f} = \frac{-i}{p}$$

Similar triangles:

$$\frac{h'}{h} = \frac{-i}{p}$$

Image formed by concave mirror:

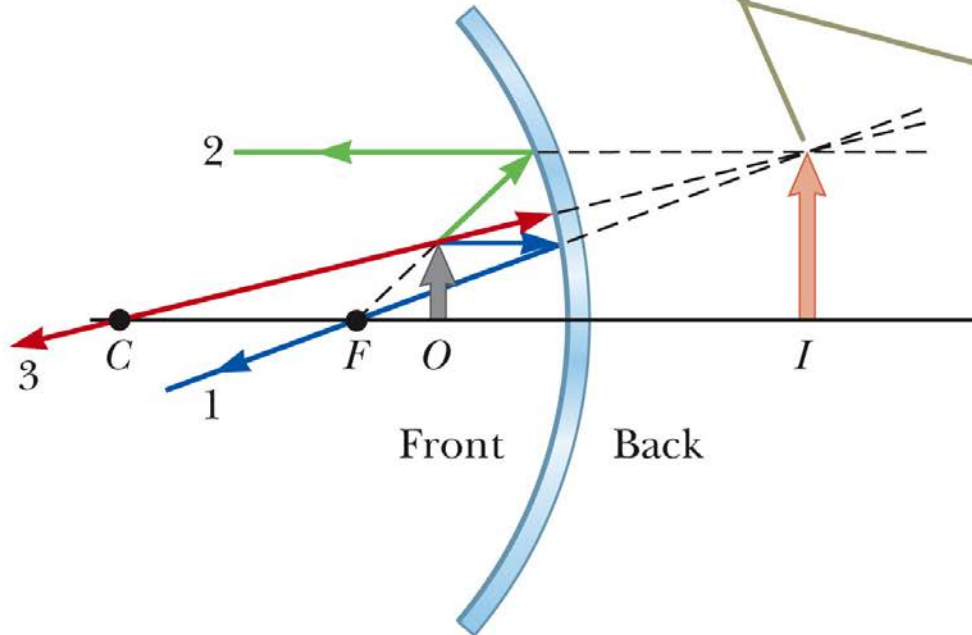


General result for virtual image formed by concave mirror

$$p < f$$

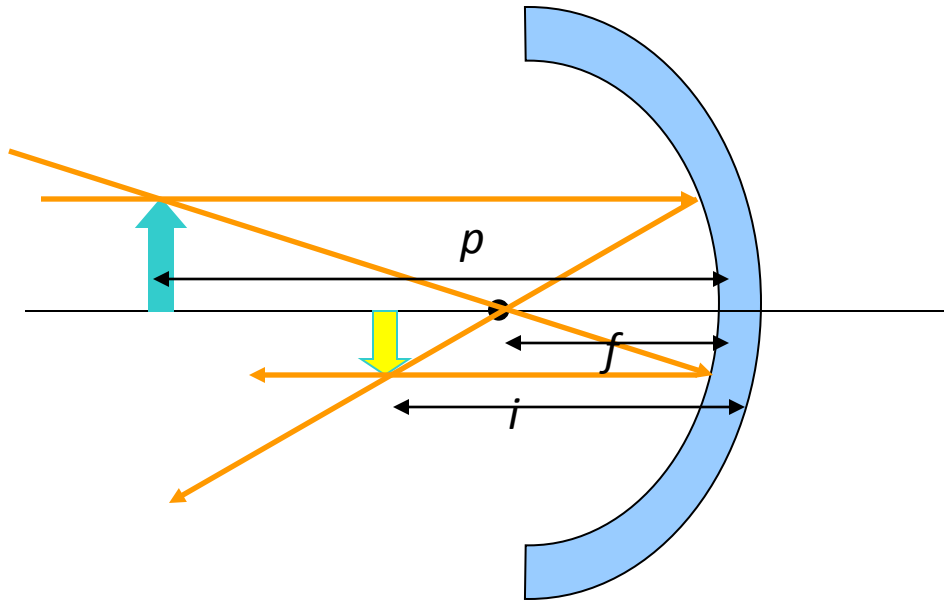
image is upright and increased in size

When the object is located between the focal point and a concave mirror surface, the image is virtual, upright, and enlarged.



b

Image formed by concave mirror:



Example: $f = 4 \text{ cm}$

$p = 10 \text{ cm}$

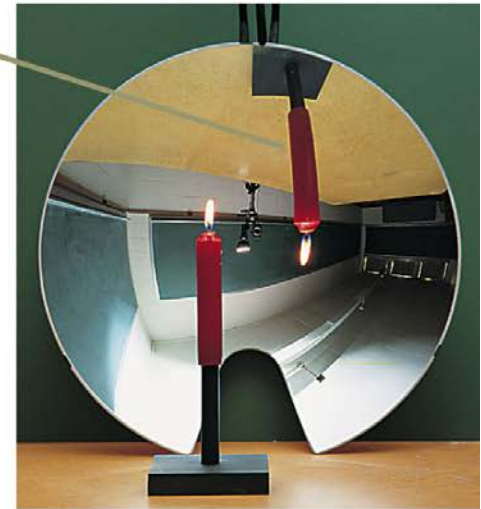
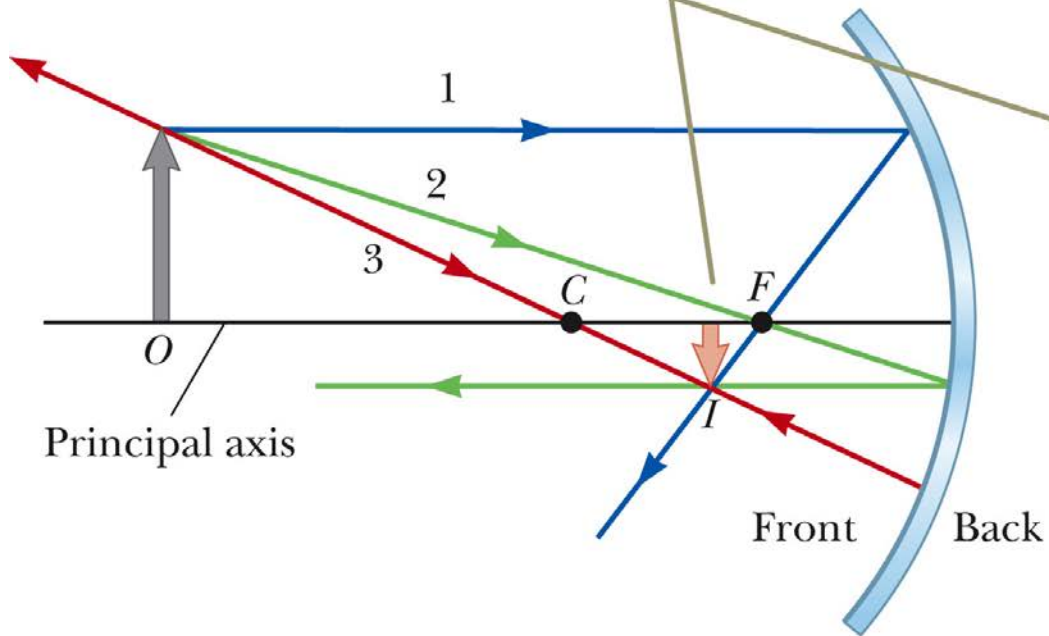
$i = 6.67 \text{ cm}$

$$M = \frac{-i}{p} = \frac{-6.67}{10} = -0.667$$

$$\frac{1}{p} + \frac{1}{i} = \frac{1}{f}$$

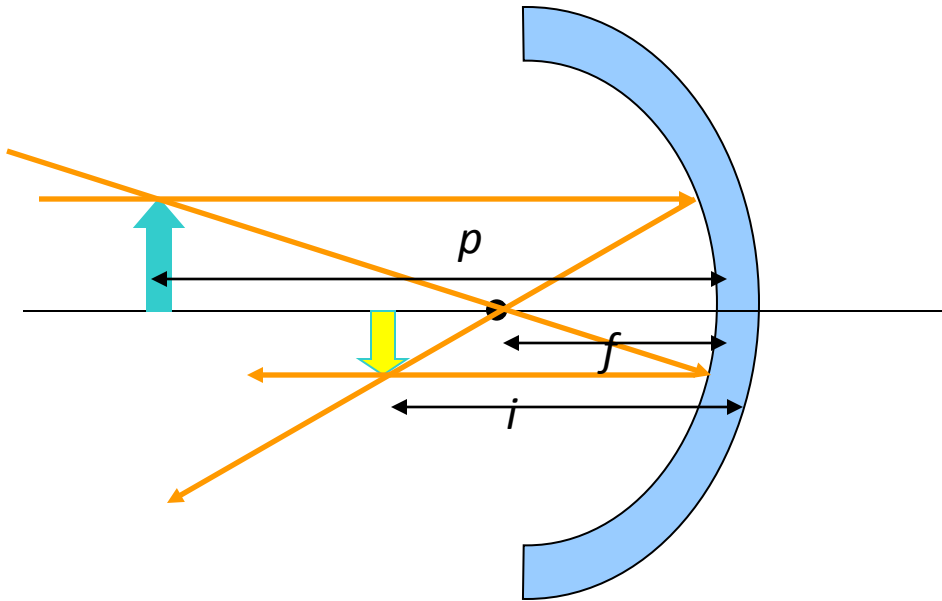
$$M = \frac{-h'}{h} = \frac{-i}{p}$$

When the object is located so that the center of curvature lies between the object and a concave mirror surface, the image is real, inverted, and reduced in size.



a

Image formed by concave mirror:



General result for real image formed by concave mirror

$$p > f$$

image is upside down

Is image always reduced in size?

(A) yes

(B) no

Convex mirror

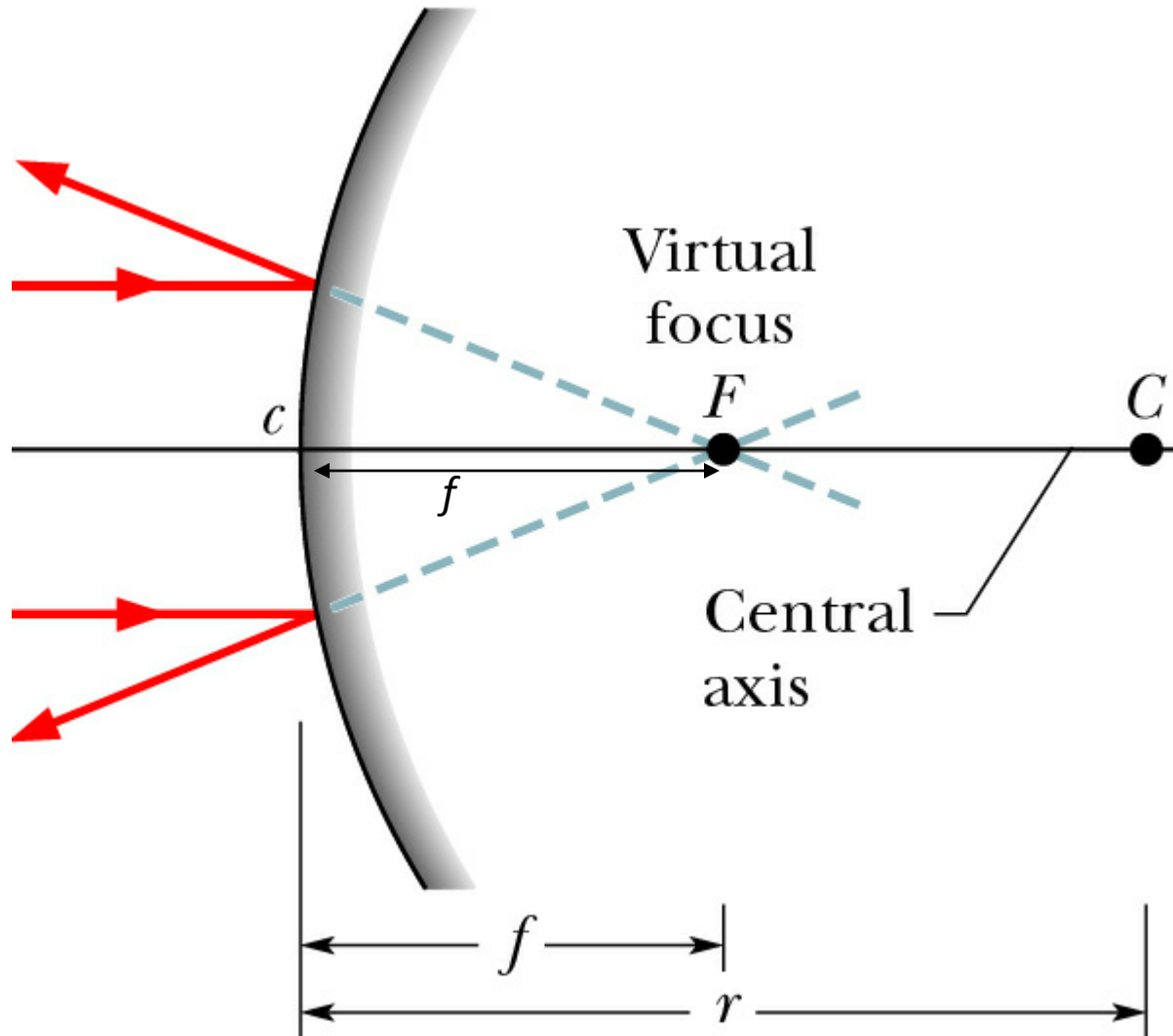
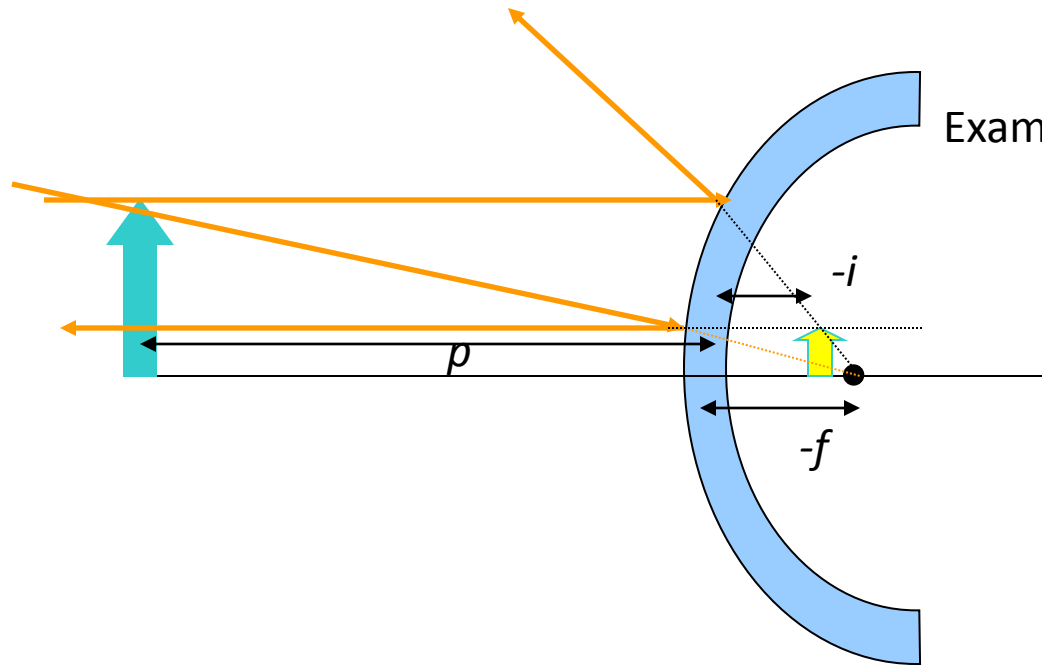


Image formed by convex mirror:



Example: $f = -4$ cm

$p = 16$ cm

$i = -3.2$ cm

$$M = \frac{-i}{p} = \frac{3.2}{16} = 0.2$$

$$\frac{1}{p} + \frac{1}{i} = \frac{1}{f}$$

$$M = \frac{h'}{h} = \frac{-i}{p}$$

General result for virtual image formed by convex mirror:

image is upright and decreased in size

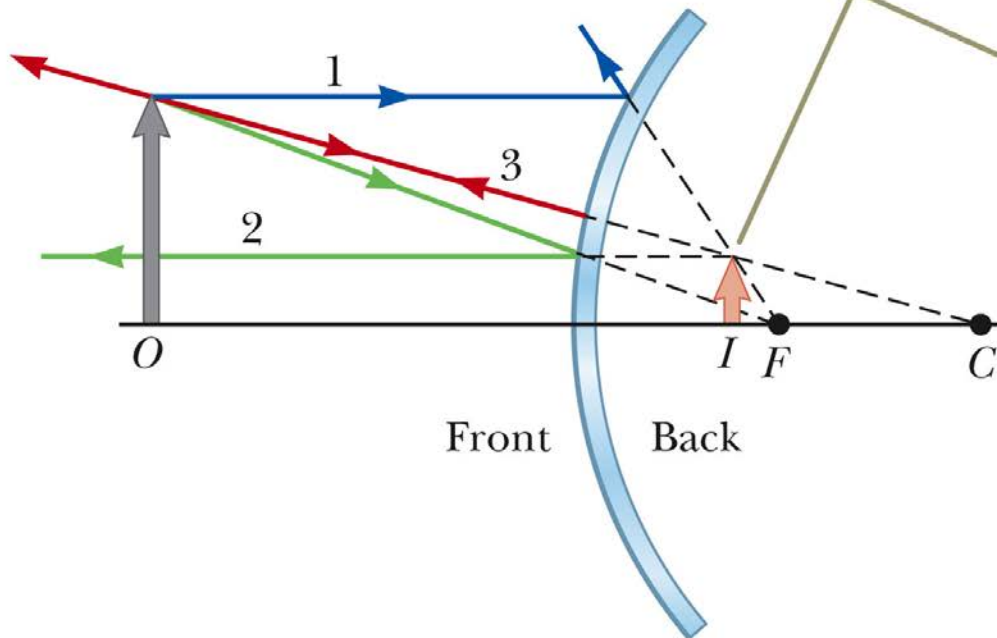
Can the image formed by a convex mirror ever be *increased* in size ($|M| > 1$)?

(A) yes (B) no

Is it possible to form a real image with a convex mirror?

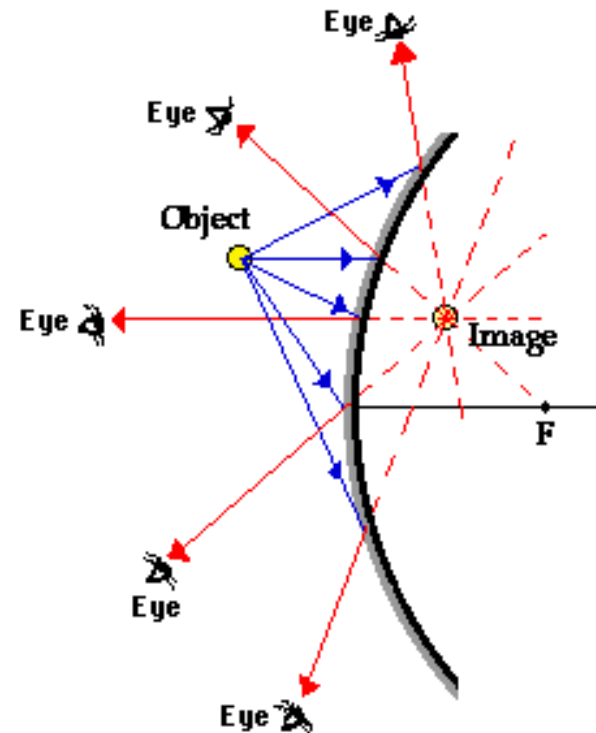
(A) yes (B) no

When the object is in front of a convex mirror, the image is virtual, upright, and reduced in size.



C

Convex mirror used for surveillance:



<http://www.physicsclassroom.com/class/refln/u13l4a.cfm>



Suppose that you were behind the steering wheel and saw this image in your rear-view mirror. Which of these is likely to be true?

- A. The truck is closer to you than it appears.
- B. The truck is further from you than it appears.
- C. Don't change lanes just in case.