

Introduction to Beamer

Beamer is a \LaTeX class for creating slides for presentations

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Updated September 2014

What is Beamer?!

Beamer is a \LaTeX class for creating presentations. It can also be used to create transparency slides. Preparing presentations with Beamer is different from preparing them with WYSIWYG programs like PowerPoint. A Beamer presentation is created like any other \LaTeX document: It has a preamble and a body, the body can contain sections and subsections, the different slides (called frames in Beamer) can be structured using itemize and enumerate environments, and so on. The obvious disadvantage of this approach is that you have to know \LaTeX in order to use Beamer. The advantage is that if you know \LaTeX , you can use your knowledge of \LaTeX also when creating a presentation, not only when writing papers.

How to Get Beamer

- 1 Update to the latest version of MiKTeX (v. 2.9).
- 2 Download/install the COMPLETE MiKTeX system.
- 3 Recommended: The MiKTeX Net Installer (64bit)
- 4 PDF/ \LaTeX a sample document to test it out.



Commands for Header and the Title Page

```
\documentclass[xcolor=dvipsnames]{beamer}
\usecolortheme{named=BurntOrange}
\usetheme{PaloAlto}
\title[]{}
\subtitle[]{}
\author[]{}
\institute[]{}
\date{}
\begin{document}
\begin{frame}
\titlepage
\end{frame}
```



General Set-up for a Slide

Original

```
\begin{frame}[fragile]
\frametitle{Title of slide}
\framesubtitle{Subtitle}
content of slide
definitions
equations
pictures
\end{frame}
```

[fragile] is needed for the Verbatim (and other) commands



Slide Setup

Alternative

```
\begin{frame}[fragile]{Title}{Subtitle}
content of slide
definitions
equations
pictures
\end{frame}
```

Less typing this way



Itemize vs. Enumerate

and Pause

An itemized/bulleted list:

- 1 item 1
- 2 item 2
- 3 item 3

Same structure for "itemized" to produce a bulleted list.

```
\begin{enumerate}
\pause
\item itemized item 1
\pause
\item itemized item 2
\pause
\item itemized item 3
\end{enumerate}
```



Another Way to Create Pauses

- Normal LaTeX class.
- Easy overlays.
- No external programs needed.

- ```
\begin{itemize}
\item<3-> Normal LaTeX class.
\item<2-> Easy overlays.
\item<1-> No external programs needed.
\end{itemize}
```



## Third way for pauses

In lists

- The truths of arithmetic which are independent of PA in some sense themselves ‘contain essentially **hidden higher-order**, or infinitary, concepts’???
- ‘Truths in the language of arithmetic which ...
- That suggests stronger version of Isaacson’s thesis.

```
\begin{frame}[plain]
```

Can be used to remove the theme to allow more room for an image or table.

```
\begin{itemize}[<+>]
```



## Theorems and Such

### Definition

A triangle that has a right angle is called a *right triangle*.

### Theorem

*In a right triangle, the square of hypotenuse equals the sum of squares of two other sides.*

### Proof.

We leave the proof as an exercise to our astute reader. We also suggest that the reader generalize the proof to non-Euclidean geometries. □

```
\begin{definition} or theorem or proof
```



## A Simple Displayed Equation

A displayed formula:

$$\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}$$

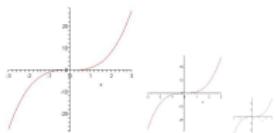
Code:

```
$$ \int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi} $$
```



## Graphics

Here we include three images, one each of PDF, PNG, and JPG types.



Sample code:

```
\includegraphics[width=0.1\textwidth]{picture.jpg}
```



## Dividing a Slide into Columns

Good for displaying equations on one side and a picture on the other.

Second column with picture.

Here is the first column.

$$f(x) = 2x^3 - 7x + 3$$



Use `\begin{columns}` with corresponding end for the columns environment.

Use `\begin{column}` with corresponding end to make the individual columns.



## Dividing a Slide into Columns

The Code

```
\begin{columns}
\begin{column}{0.5\textwidth}
 Here is the first column.
 $$ f(x) = 2x^3 - 7x + 3 $$
\end{column}
\pause
\begin{column}{0.3\textwidth}
 Second column with picture.
 \centerline{\includegraphics[width=0.7\textwidth]{picture.png}}
\end{column}
\end{columns}
\bigskip
```



## Array Environment

More Complex Displayed Equation

This sample uses the array environment, with `$$` to create the display. Not labeled/numbered (Raynor):

$$\begin{cases} -\Delta v = \chi_B & \forall x \in \Omega \\ v = 0 & \forall x \in \partial\Omega. \end{cases}$$

Code:

```
$$
\left\{
\begin{array}{l}
\Delta v = \chi_B \\
v = 0
\end{array}
\right. \quad \forall x \in \Omega
\begin{array}{l}
\Delta v = \chi_B \\
v = 0
\end{array}
\quad \forall x \in \partial\Omega.
\right.
```



## Equation Environment provides a Label

Here is the previous example using the equation environment to get a label. It produces one label for both equations, which is convenient much of the time (Raynor):

$$\begin{cases} -\Delta v = \chi_{\overline{\Omega}} & \forall x \in \Omega \\ v = 0 & \forall x \in \partial\Omega. \end{cases} \quad (1)$$

Code:

```
\begin{document}
\begin{equation}
\left\{ \begin{array}{l} -\Delta v = \chi_{\overline{\Omega}} \\ v = 0 \end{array} \right. \quad \forall x \in \Omega \quad \forall x \in \partial\Omega.
\end{equation}
\end{document}
```



## Equation Array

Each Line is Labeled

The eqnarray environment, like many equation display environments, has two versions. "eqnarray" creates a multi-line displayed equation with labels (Raynor).

$$\vec{e}_4 = \vec{e}_4 - \frac{\langle \vec{e}_1, \vec{e}_3 \rangle}{\|\vec{e}_1\|^2} \vec{e}_2 \quad (2)$$

$$= \begin{bmatrix} \beta \\ 0 \end{bmatrix}, \quad (3)$$

\begin{eqnarray} % note use of vectors

\vec{\{tilde{e}\}}\_4 &=& \vec{e}\_4 - \frac{\langle \vec{e}\_1, \vec{e}\_3 \rangle}{\|\vec{e}\_1\|^2} \vec{e}\_2 \\

\frac{\langle \vec{e}\_1, \vec{e}\_3 \rangle}{\|\vec{e}\_1\|^2} \vec{e}\_2 &=& \begin{bmatrix} \beta \\ 0 \end{bmatrix},

\begin{bmatrix} \beta \\ 0 \end{bmatrix} &=& \begin{bmatrix} \beta \\ 0 \end{bmatrix},

\end{eqnarray}



## eqnarray\* - No Labels

"eqnarray\*" creates a multi-line displayed equation with no labels (Raynor):

$$\begin{aligned} \vec{e}_4 &= \vec{e}_4 - \frac{\langle \vec{e}_1, \vec{e}_3 \rangle}{\|\vec{e}_1\|^2} \vec{e}_2 \\ &= \begin{bmatrix} \beta \\ 0 \end{bmatrix}. \end{aligned}$$

```
\begin{document}
\begin{eqnarray*}
\vec{\{tilde{e}\}}_4 &=& \vec{e}_4 - \frac{\langle \vec{e}_1, \vec{e}_3 \rangle}{\|\vec{e}_1\|^2} \vec{e}_2 \\
&=& \begin{bmatrix} \beta \\ 0 \end{bmatrix}.
\end{eqnarray*}
\end{document}
```



## Equation Array with Pauses

$$\begin{aligned} 2x^2 + 3(x-1)(x-2) &= 2x^2 + 3(x^2 - 3x + 2) \\ &= 2x^2 + 3x^2 - 9x + 6 \\ &= 5x^2 - 9x + 6 \end{aligned}$$

```
\begin{document}
\begin{eqnarray*}
2x^2 + 3(x-1)(x-2) &=& 2x^2 + 3(x^2 - 3x + 2) \\
&\backslash pause& 2x^2 + 3x^2 - 9x + 6 \\
&\backslash pause& 5x^2 - 9x + 6
\end{eqnarray*}
\end{document}
```



## Case Definitions

Used when a definition have two or more cases. Use the case statement.

$$f(x) = \begin{cases} 1 & -1 \leq x < 0 \\ \frac{1}{2} & x = 0 \\ 1 - x^2 & \text{otherwise} \end{cases}$$

The code for the above example:

```
f(x) =
\begin{cases}
1 & \& -1 \leq x < 0 \\
\frac{1}{2} & \& x = 0 \\
1 - x^2 & \& \text{otherwise}
\end{cases}
```



## Align Environment - Unstarred and Starred

The advantage of the align environment is that you can force multiple parts of each line to align correctly vertically, making pretty multipart sets of equations (Raynor):

$$\frac{\partial u_i}{\partial t} + \sum_{j=1}^n u_j \frac{\partial u_i}{\partial x_j} = \nu \Delta u_i - \frac{\partial p}{\partial x_i} + f_i(x, t) \quad x \in \mathbb{R}^n, t \geq 0 \quad (4)$$

$$\nabla \cdot \vec{u} = 0 \quad x \in \mathbb{R}^n, t \geq 0 \quad (5)$$

$$\vec{u}(x, 0) = \vec{u}_0(x) \quad x \in \mathbb{R}^n, \quad (6)$$

```
\begin{aligned} % or align* for the unlabeled version \\
\frac{\partial u_i}{\partial t} + \sum_{j=1}^n u_j \frac{\partial u_i}{\partial x_j} &= \nu \Delta u_i - \frac{\partial p}{\partial x_i} + f_i(x, t) \\
\nabla \cdot \vec{u} &= 0 \quad x \in \mathbb{R}^n, t \geq 0 \\
\vec{u}(x, 0) &= \vec{u}_0(x) \quad x \in \mathbb{R}^n, t \geq 0 \\
\end{aligned}
```



## Using the Array Environment to Create a Matrix

The equation environment is used to display a single equation with a tag (Raynor):

$$J\mathcal{H}(\omega)|_{D_\omega} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & a(\omega) & 0 \end{pmatrix}, \quad (7)$$

```
\begin{equation} % equation* for no label
J\mathcal{H}(\omega)|_{D_\omega} = \left(\begin{array}{cccc}
0 & 1 & 0 & 0 \\
0 & 0 & 1 & 0 \\
0 & 0 & 0 & 1 \\
0 & 0 & a(\omega) & 0
\end{array} \right)
\end{equation}
```



## Matrix Command and Types

```
\begin{matrix} x & y \\ z & v \end{matrix}
```

$$\begin{bmatrix} x & y \\ z & v \end{bmatrix}$$

```
\begin{bmatrix} x & y \\ z & v \end{bmatrix}
```

$$\begin{Bmatrix} x & y \\ z & v \end{Bmatrix}$$

```
\begin{Bmatrix} x & y \\ z & v \end{Bmatrix}
```

$$\begin{Bmatrix} x & y \\ z & v \end{Bmatrix}$$



## More Matrix Types

```
\begin{pmatrix} x & y \\ z & v \end{pmatrix}
```

$$\begin{pmatrix} x & y \\ z & v \end{pmatrix}$$

```
\begin{vmatrix} x & y \\ z & v \end{vmatrix}
```

$$\begin{vmatrix} x & y \\ z & v \end{vmatrix}$$

```
\begin{Vmatrix} x & y \\ z & v \end{Vmatrix}
```

$$\begin{Vmatrix} x & y \\ z & v \end{Vmatrix}$$



## Inline Matrix

In the previous slides all the matrices were displayed equations.

Matrices can also be created inline with text, as such:  $\begin{bmatrix} u \\ v \end{bmatrix}$ . This sample uses the `bmatrix` environment.

## An Expression with matrices

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \times \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

Code:

```
 $$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \times \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$
```

This is just a displayed equation.



## Another Matrix Example

$$\begin{bmatrix} 0 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 0 \end{bmatrix}$$

Code:

```
 $$\begin{bmatrix} 0 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 0 \end{bmatrix}$$
```



## Verbatim

verb

Verbatim is very useful to display code.

There are 2 options:

For a section of code:

```
\begin{verbatim}
 Code
 Code
 Code
\end{verbatim}
```

\verb# short segment of code #



## Handouts

```
\documentclass[xcolor=dvipsnames,handout]{beamer}
\usepackage{pgfpages}
\pgfpagesuselayout{4 on 1}[border shrink=5mm]
```

"handout" gets rid of the pauses

The other commands produce 4 slides per page.

It seems that pgfpages disables links in a PDF.

Printing multiple pages on one page can also be handled by some printers.



## URL's

A regular URL:

<http://college.wfu.edu/math/>

A URL with text other than the web address:

WFU MATH

```
\usepackage{hyperref}
(Might not be needed in Beamer;
is needed in Article.)
\textrmcolor{DarkOrchid}{\url{http://www.math.wfu.edu/}}
\textrmcolor{red}{\href{http://www.math.wfu.edu/}{WFU MATH}}
```

Some other packages may disable links.



## For Later Reference

<https://sites.google.com/a/wfu.edu/stevenwicker/tech-resources/latex>

- Color palate that can be used in Beamer
- Beamer Themes
- Beamer Quick Start Guide
- Posters
- Thesis style



The End

Questions?

