

Lecture 18: How Do We Rank Things?

Simple Idea (Football)

$$s_i = \frac{1}{n_i} \sum_{j=1}^N a_{ij} r_j$$

Score of team i ← s_i
number of games ← n_i
nonnegative matrix measuring outcome of game between team i and j . ← a_{ij}
ranking ← r_j

- pick $a_{ij} = 1$ if team i beats team j .

Letting: $A_{ij} = \frac{1}{n_i} a_{ij}$ we have
 $\vec{s} = A\vec{r}$

We assume that the score should be proportional to \vec{r}
 $\Rightarrow A\vec{r} = \lambda\vec{r}$

Therefore, the ranking should be an eigenvector with positive entries and non-negative entries.

Theorem (Perron-Frobenius Theorem) - If A is a regular matrix with non-negative entries then A has an eigenvector \vec{v}^* with positive entries and a corresponding positive eigenvalue λ^* . Moreover, λ^* has geometric multiplicity one and if λ is another eigenvalue then $\lambda^* > |\lambda|$.

Power Method:

How do we find \vec{v}^* ?

- Let $\{\vec{v}_1^*, \vec{v}_2^*, \dots, \vec{v}_n^*\}$ be a basis of eigenvectors with eigenvalues $\{\lambda_1, \lambda_2, \dots, \lambda_n\}$

- Let $\vec{v} = c_1 \vec{v}_1^* + \dots + c_n \vec{v}_n^*$

$$\Rightarrow A\vec{v} = c_1 \lambda_1 \vec{v}_1^* + \dots + c_n \lambda_n \vec{v}_n^*$$

$$\Rightarrow A^2\vec{v} = c_1 \lambda_1^2 \vec{v}_1^* + \dots + c_n \lambda_n^2 \vec{v}_n^*$$

$$\vdots$$

$$\Rightarrow A^k\vec{v} = c_1 (\lambda_1)^k \vec{v}_1^* + \dots + c_n (\lambda_n)^k \vec{v}_n^*$$

- If we normalize we have:

$$\frac{A^k\vec{v}}{\|A^k\vec{v}\|} = \frac{c_1 (\lambda_1)^k \vec{v}_1^* + \dots + c_n (\lambda_n)^k \vec{v}_n^*}{\|c_1 (\lambda_1)^k \vec{v}_1^* + \dots + c_n (\lambda_n)^k \vec{v}_n^*\|}$$

$$= \frac{(\lambda_1)^k}{(\lambda_1)^k} \frac{c_1 \vec{v}_1^* + \dots + c_n (\lambda_n/\lambda_1)^k \vec{v}_n^*}{\|c_1 \vec{v}_1^* + \dots + c_n (\lambda_n/\lambda_1)^k \vec{v}_n^*\|}$$

$$\lim_{k \rightarrow \infty} \frac{A^k\vec{v}}{\|A^k\vec{v}\|} = \frac{c_1 \vec{v}_1^*}{\|c_1 \vec{v}_1^*\|} = \vec{v}_1^*$$

- Therefore,

$$\lim_{k \rightarrow \infty} \frac{A^k\vec{v}}{\|A^k\vec{v}\|} = \vec{v}_1^*$$